

//FutureStudio//

Future Studio is a new initiative launched by SPACE designed to consider how studio provision meets changing and future needs of the creative sector. The project kicks off with a series of platform events with The Whitechapel to enable a variety of practitioners to discuss the relationship between studio space and their practice. The aim of the project is to review how studio design and management can embrace emerging practice needs.

VIRTUAL STUDIO

Thursday 24 July 2008, 7pm

Venue: SPACE

Bookings: can be made by emailing events@spacestudios.org.uk and through the Whitechapel website site.

Chair: Stephen Beddoe
 Matthew Fuller
 Colm Lally
 plan b
 Simon Worthington

The round-up event for this series of FutureStudio events sees an exploration of the current influence online activity is having on accessing artists work and practice. One of the original functions the artist's studio once served. The growth of online galleries, forums and markets has radically altered how information relating to artists is disseminated. What effects this has had on artistic practices and initiatives and how have they influenced the relative importance and necessity of having a studio? As modern technology increases access to artists studios and changes the activity occurring within it what future technologies are around the corner to develop artists' practices and working needs further?

- Brief speaker biographies
- Information on previous Future Studios events.

VIRTUAL STUDIO: Brief speaker biographies

Chair: Stephen Beddoe

Stephen Beddoe is the director of Artquest providing critical engagement and practical support to London's visual artists and craftspeople, and working with practitioners in London throughout their careers. The Artquest website provides advice and information that covers every aspect of an artist's life and career. Current projects include Fifzine: an online networking site with a focus on visual arts practice; and Mycake: an online book-keeping and benchmarking service for visual artists and craftspeople.

www.artquest.org.uk

Matthew Fuller

Matthew Fuller is David Gee Reader in Digital Media at Goldsmiths College, University of London. He is author of a number of books including, 'ATM', 'Behind the Blip, essays on the culture of software' (Autonomedia) and 'Media Ecologies, materialist energies in art and technoculture' (MIT Press). He has edited various titles including the recent 'Software Studies, a lexicon' (MIT Press) a book which develops efforts to discuss software from the perspectives of cultural theory and art methodologies. He is involved in a number of projects in art, experimental software and media and is currently distributing 'Digger Barley' at the Manifesta7 in Bolzano. www.spc.org/fuller/

Colm Lally

Colm Lally founded and continues to direct artist-run project space E:vent; directing a programme of contemporary fine art practice with a particular focus on non-object based work, including media art, performance, video, experimental music and film, workshops and talks. E:vent's programme is structured as a series of overlapping streams of artwork(ing)s and events, connected to Lally's encounter with artists around the East End, and extending from here to a wider international network. Lally's practice as artist/curator is concerned with notions of event and event structures, and how such dynamics re-emerge in contemporary practices informed by new technologies, the construction of dialogues and the artistic intervention. He uses architectural drawings, diagrammatical annotations and scores to translate between a form of conducting and the site of activation.

www.eventnetwork.org.uk/

VIRTUAL STUDIO: Speaker Bios (cont)

plan b

plan b are the artists Sophia New and Daniel Belasco Rogers. They perform together under the name plan b and collaborate on each other's solo works ever since receiving Artsadmin Artists' Bursaries in 2001. plan b make sited works and location-specific performances. They make durational works which explore the dynamics of conversation, singing, confessing and cycling. Alongside their performances they have made locative media pieces, an audio guide, installations, web streams, workshops, videos and radio pieces.

For Call Out Wittenberge they are installing portraits of residents of Wittenberge with speech bubbles containing statements for and about the town, which will eventually live on as comments in Google Earth. They are currently part of Futuresonic08 featuring the newly commissioned work MySpace YourSpace OurSpace. www.planbperformance.net

Simon Worthington

Simon Worthington is Co-director of Mute organisation in London. He studied art at the Slade School (London) and CalArts (Valencia, California) before co-founding the cyberculture magazine Mute. In the area of independent media and innovative web developments he has pioneered projects from social web tools like OpenMute's FLOSS web tools 'OmWeb' to graphic design such as the mapping projects 'The MetaMap' (Thanks to Bucky) back in 2001 at the famous hacker festival HAL2001. He is currently (2007) heading OpenMute's technology design team, leading a variety of cutting edge web projects including; web based Print on Demand and an online/offline alternative media distribution network. www.openmute.org

Other Future Studios events have included:

THE OPEN STUDIO: took place on Wednesday 7 November 2007

SHIFTING STUDIOS: took place on 21 February 2007

SHARING SPACE: took place Thursday 22 May 2008

The Open Studio

The first Future Studio event was based on the concept of the Open Studio in relation to the environment, valuing the local and reinvigorating the concept of openness. With the recent open studio events that took place across London over the summer the event reflected on their current purpose and function, their past history and origins, and their future within the modern studio building.

Speakers included: Chris Wainwright (Chair) (Head of Camberwell, Chelsea and Wimbledon Colleges, University of the Arts London, President of ELIA), Mary Doyle (CoDirector of the Drawing Room, London. Coordinator of Artsunwrapped, 2007), Robin Klassnik (Director of Matt's Gallery, London), Maggie Jennings (Artist). Indy Johar (Director Architecture00).

Shifting Studios

Are artists becoming less dependent on the need for permanent studio space? With ever growing international needs among artists and continually changing methods of practice and professionalism what spaces are being forged and utilised to make work? Makeshift studio-spaces and nomadic practices are well represented as both a means and as a context for contemporary artists. But how much have these methods been dictated? And are they just compensating for an art-world that finds discomfort in staying still?

Speakers included: Anna Harding (Chair) (CEO SPACE), Ilze Black (Artist and Head of Development Watermans), Shu Lea Cheang (Artist), Lucy Byatt (Director Spike Island), Jean-Francois Prost (Artist in Residence SPACE).

Sharing Space

The demands on artists finding and affording studio space are fierce and always look set to become ever more demanding. What potential lies in future areas of cross-fertilisation within the shared studio space? Throughout the development of artist studios there has been a wealth of individual artists, groups and moments where cross-fertilisation brought new boundaries and opportunities to collaborative practices and critical contexts. Today dynamic shared studios that mix creative disciplines and commercial outlets are just setting out. How are they related to and how are they effecting the art school, the studio organisation, and the artist?

Speakers included: Val Millington (Chair) (Director of NFASP), Andreas Lang (Public Works), Eileen Woods (Director Visual Arts Gunpowder Park), Alex Haw (Director Atmos)